

Blitz BASIC 2

INSTALLATION ADDENDUM

To install Blitz BASIC 2 on your harddrive you should do the following:

OS Release 2+:

1. Just run the supplied install program on the 'Program' disk and follow the directions.

OS Release 1.3 :

1. Make a drawer on your HD and name it Blitz2
2. Copy the following files and drawers from the 'Program' disk to this drawer on your HD
blitz2, blitz2.info, ted, ted.info, deflibs, deflibs.info, blitzopts1, blitzopts1.info, tools.info and
the drawer tools.
3. Now make a drawer inside the Blitz2 drawer on you HD and name it BlitzLibs.
4. Copy all the files and drawers on the 'Libraries' disk to this drawer. The easiest way to do this is to use the
CLI command CD and then the command Copy. IE: CD to the drawer that you created called BlitzLibs
and then type 'Copy BlitzLibs:#? to "" all'. (no spaces between the quotes after the word 'to')
5. You may copy the 'Examples' disk to any place you like except to the BlitzLibs drawer. (see below)
6. Add the following assigns to your startup-sequence or if you have WorkBench Release 2.X or greater place
them in your user-startup.
Assign Blitz2: (your HD name):Blitz2
Assign BlitzLibs: Blitz2:BlitzLibs
IE: if your HD is named 'Work:' then do:
Assign Blitz2: Work:Blitz2
Assign BlitzLibs: Blitz2:BlitzLibs
Make sure that all blitz basic disks are out of you drives when you make this assignment
7. Now you may either reboot you machine or type the same assignments in your shell in addition to the ones
you added to your startup file.

IMPORTANT: DO NOT CREATE ANY EXTRA DRAWERS IN YOUR BlitzLibs DRAWER AND DO NOT ADD ANY FILES TO ANY OF THE DRAWERS CURRENTLY THERE!

When Blitz2 is run it looks for the file 'deflibs' in the same drawer as 'blitz2' if it does not find this file it starts to read in all of the files in all of the drawers from your BlitzLibs assignment. This is what 'makedeflibs' and 'libmanager' does also.

If you are running on an AGA machine you can start the four games on the pd disks by booting them and then clicking on the game....only click on the games, do not click the text files for they will crash the machine we need to recompile the text reader so it will work with these machines.

The Most important files from the cover disks of BUMs 2-5 have been incorporated onto the disks that you received. The complete cover disks may be downloaded from the bbs once you have registered this product.